# Piecewise Cubic Curve Fitting Algorithm 

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#### Abstract

We give a piecewise cubic curve fitting algorithm which preserves monotonicity of the data. The algorithm has a higher order of convergence than the Fritsch-Carlson algorithm and is simpler than the Eisenstat-Jackson-Lewis algorithm.


1. Introduction. We are interested in numerically fitting a curve through a given finite set of points $P_{t}=\left(x_{i}, y_{t}\right), i=0, \ldots, n$, in the plane, with $0=x_{0}<x_{1}<\cdots$ $<x_{n}=1$. These points can be thought of as coming from the graph of some function $f$ defined on $[0,1]$. We are particularly interested in algorithms which preserve local monotonicity of the data (or function), i.e., if $\Delta y_{t}:=y_{t+1}-y_{t} \geqslant 0$, $a \leqslant i<b$, then we want the resulting interpolant to be monotone on ( $x_{a}, x_{b}$ ).

The best known algorithms of this type [5], [4], generate a piecewise polynomial $S$ (quadratic in [5] and cubic in [4]) such that $y=S(x)$ is the desired interpolant. Here, we shall focus only on those algorithms which use $C^{1}$ piecewise cubics $S$. The Fritsch-Carlson algorithm [4] and the algorithms discussed in Eisenstat, Jackson and Lewis [3] are of this type. These two algorithms generate a $C^{1}$ piecewise polynomial whose knots are at the points $x_{i}, i=1, \ldots, n-1$.

It is well known that $C^{1}$ piecewise cubics can approximate a four times continuously differentiable $f$ to an order $O\left(h^{4}\right)$ with $h$ the maximum spacing of the knots. We are interested here whether the curve fitting algorithms of the type described above can also have this order of approximation. It turns out (as was noted in [3]) that the FC algorithm is of order $O\left(h^{3}\right)$. On the other hand, the EJL algorithm has the highest possible order of convergence but it is rather complicated and, in particular, it requires two sweeps through the data to generate the interpolant.

The purpose of the present paper is to propose what we feel is an attractive alternative to these algorithms. Its main advantage over the EJL algorithm is that it is much simpler to implement, since it requires only a single sweep through the data and yet has the same monotonicity-preserving property and the same order of convergence.

The typical algorithm for generating a $C^{1}$ cubic interpolant which preserves monotonicity has the following form. It begins with some assignment of slopes $s_{i}$, at the points $x_{l}, i=0, \ldots, n$, which is third-order accurate when the underlying function $f$ is smooth (four times continuously differentiable). After this assignment,
the Hermite cubic $H$ which interpolates the values $y_{i}$ and derivative values $s_{l}$, $i=0, \ldots, n$, is taken as the first try for the interpolant. It may happen that $H$ does not agree in monotonicity with the data. This typically happens when the data changes slowly, i.e., where $f^{\prime}$ is small. In the FC and EJL algorithms this is overcome by changing the slope assignment $s_{i}$ where this occurs. Our approach is different in that, rather than changing the slopes, we insert additional knots $\xi_{i 1}, \xi_{i 2}$ in each interval ( $x_{l}, x_{t+1}$ ) where the Hermite interpolant does not agree in monotonicity with the data. We then modify the interpolant so that it is a $C^{1}$ cubic with respect to the expanded set of knots. Part of the simplicity of our algorithm comes from making our interpolant constant on the intervals ( $\xi_{11}, \xi_{i 2}$ ). This means that the graph of $S$ will possibly be flat on intervals where the underlying function has a small derivative.
2. Piecewise Cubics and Monotonicity in a Single Interval for Cubic Polynomials. The knots of a piecewise polynomial $S$ are the points of discontinuity of $S$ or its derivatives. We are interested in piecewise cubics $S$ which are in $C^{1}[0,1]$, which interpolate our data $\left(x_{i}, y_{i}\right), i=0, \ldots, n$, and which have knots at the points $x_{i}$, $1 \leqslant i<n$. Such piecewise cubics are completely determined by their values $y_{t}=$ $S\left(x_{1}\right)$ and their derivative values $s_{i}:=S^{\prime}\left(x_{i}\right), i=0,1, \ldots, n$. Since $S$ is a cubic polynomial on each interval $\left[x_{i}, x_{i+1}\right]$, which satisfies the interpolation conditions, the derivatives $s_{l}=S^{\prime}\left(x_{i}\right)$ and $s_{i+1}=S^{\prime}\left(x_{t+1}\right)$ completely determine $S$ on $\left[x_{\imath}, x_{i+1}\right]$. In fact, we have

Lemma 2.1. Let $\pi$ : $0=x_{0}<x_{1}<\cdots<x_{n}=1$ be a partition of the interval $I=[0,1]$. Let $\left\{y_{i}\right\}$ be a given set of data. Set $\Delta x_{i}:=x_{i+1}-x_{i}$ and $\delta_{i}:=$ $\left(y_{t+1}-y_{t}\right) / \Delta x_{i}$. Then for each interval $\left[x_{t}, x_{t+1}\right], S$ can be represented as

$$
\begin{align*}
S(x)= & \frac{\left[s_{i}+s_{i+1}-2 \delta_{l}\right]}{\left(\Delta x_{i}\right)^{2}}\left(x-x_{t}\right)^{3}  \tag{i}\\
& +\frac{\left[-2 s_{i}-s_{i+1}+3 \delta_{t}\right]}{\Delta x_{i}}\left(x-x_{i}\right)^{2}+s_{i}\left(x-x_{i}\right)+y_{l}
\end{align*}
$$

and
(ii) $S^{\prime}(x)=\frac{\left[3\left(s_{i}+s_{i+1}-2 \delta_{i}\right)\right]}{\left(\Delta x_{i}\right)^{2}}\left(x-x_{i}\right)^{2}$

$$
\begin{equation*}
+\frac{\left[2\left(-2 s_{i}-s_{i+1}+3 \delta_{i}\right)\right]}{\Delta x_{i}}\left(x-x_{i}\right)+s_{i} \tag{2.1}
\end{equation*}
$$

and
(iii) $S^{\prime \prime}(x)=\frac{\left[6\left(s_{i}+s_{t+1}-2 \delta_{i}\right)\right]}{\left(\Delta x_{i}\right)^{2}}\left(x-x_{t}\right)$

$$
+\frac{\left[2\left(-2 s_{i}-s_{i+1}+3 \delta_{i}\right)\right]}{\Delta x_{i}} .
$$

Proof. This is the Newton representation for an interpolation polynomial.
We are interested in characterizing when $S$ is monotone in terms of the numbers $s_{i}, s_{l+1}$ and $\delta_{i}$. For this, we follow the analysis of Fritsch and Carlson [4]. It is clear that a necessary condition for monotonicity of $S$ on $I_{i}=\left[x_{i}, x_{i+1}\right]$ is that

$$
\begin{equation*}
\operatorname{sgn}\left(s_{l}\right)=\operatorname{sgn}\left(s_{i+1}\right)=\operatorname{sgn}\left(\delta_{i}\right) . \tag{2.2}
\end{equation*}
$$

Further, if $\delta_{i}=0$, then $S$ is monotone (i.e., constant) on $I_{t}$ if and only if $s_{t}=s_{t+1}=0$. For the remainder of this section we shall therefore assume that $\delta_{t} \neq 0$.

It turns out that a characterization of when $S$ is monotone depends on the sign of the number $\alpha_{t}+\beta_{i}-2$, where $\alpha_{i}:=s_{i} / \delta_{i}, \beta_{i}:=s_{i+1} / \delta_{i}$. Then we have the following lemmas [4, Lemmas 1 and 2]:

Lemma 2.2. If $\alpha_{t}+\beta_{t}-2 \leqslant 0$, then $S$ is monotone on $I_{i}$ if and only if (2.2) is satisfied.

Lemma 2.3. If $\alpha_{t}+\beta_{t}-2>0$, then $S$ is monotone on $I_{t}$ if and only if (2.2) is satisfied and one of the following conditions is satisfied:
(i) $2 \alpha_{t}+\beta_{t}-3 \leqslant 0$;
(ii) $\alpha_{t}+2 \beta_{i}-3 \leqslant 0$; or
(iii) $\phi\left(\alpha_{i}, \beta_{i}\right) \geqslant 0$,
where $\phi(\alpha, \beta)=\alpha-(2 \alpha+\beta-3)^{2} / 3(\alpha+\beta-2)$.
As a consequence of Lemmas 2.2 and 2.3, it is possible to construct a region $M$ of acceptable values for $\alpha_{t}$ and $\beta_{t}$ (hence $s_{t}$ and $s_{i+1}$ ) which produce a monotone interpolant on $I_{l}$. This region is shown in Figure 2-1 along with associated exterior regions $\mathrm{A}, \mathrm{B}, \mathrm{C}, \mathrm{D}$ and E . All regions are closed. We note that the curve $\phi(\alpha, \beta)=0$ is the ellipse $(\alpha-1)^{2}+(\alpha-1)(\beta-1)+(\beta-1)^{2}-3(\alpha+\beta-2)=0$, which is tangent to the coordinate axes at $(3,0)$ and $(0,3)[4]$.


Figure 2-1

The above Lemmas 2.2 and 2.3 mean that $S$ is monotone on $I_{l}$ if and only if $\left(s_{l}, s_{l+1}\right) \in M_{l}$, where $M_{l}=M \delta_{l}=\left\{\left(x \delta_{i}, y \delta_{i}\right):(x, y) \in M\right\}$.
3. Existing algorithms for monotonicity-preserving cubic interpolation. The existing algorithms for piecewise cubic monotonicity-preserving interpolation consist of assigning values $s_{i}$ for the slopes of $S$ at $x_{i}$ and then modifying these to guarantee monotonicity. Fritsch and Carlson give the FC algorithm which assumes that some reasonable initial assignment has been made for the slopes $s_{i}, i=0,1, \ldots, n$, and some region $W \subset M$ has been chosen with the property that if $(x, y) \in W$ and $(u, v) \leqslant(x, y)$ (that is, $u \leqslant x$ and $v \leqslant y)$ then $(u, v)$ is also in $W$. A standard choice of $W$ is a square which is bounded by the four lines $\alpha=0,3$ and $\beta=0,3$. It was noted by Eisenstat, Jackson and Lewis [3] that for the FC algorithm to be second-order accurate, the point $(1,1)$ must be in $W$; for the algorithm to be third-order accurate, the closed triangle with vertices $(0,0),(2,0),(0,2)$ must be contained in $W$.

Eisenstat, Jackson and Lewis have given two modifications of FC which improve the order of convergence. The first is the Two-Sweep Algorithm. In their algorithm they modify $\left\{s_{i}\right\}$ so that each ordered pair $\left(s_{t}, s_{t+1}\right) \in M_{i}$. This is accomplished by making two sweeps through the data. The first, a forward sweep, modifies only the second component. Then this is followed by a backward sweep which modifies the first component only and then guarantees that $\left(s_{i}, s_{i+1}\right)$ is in $M_{l}$. The two-sweep algorithm results in third-order convergence (that is $O\left(h^{3}\right)$ ) when the data are chosen from the graph of a smooth function. The second is the Extended Two-Sweep Algorithm. This algorithm is even more complicated but results in fourth-order convergence.

In the following section we describe what we consider to be an attractive alternative to these three algorithms. In contrast to the above algorithms, we will not modify the values of the $s_{l}$. Instead, when $\left(s_{l}, s_{t+1}\right)$ is not in $M_{l}$, we shall insert two knots in the interval $\left(x_{t}, x_{t+1}\right)$. In this simpler way, we derive a one-pass algorithm which has fourth-order convergence.
4. A New Algorithm for Monotonicity-Preserving Cubic Interpolation. In this new algorithm, we base our curve fitting on the idea of inserting new knots. Let $s_{i}$ be some initial assignment of slopes at the points $x_{i}, i=0, \ldots, n$, such that $s_{i}$ is compatible with $\delta_{l-1}$ and $\delta_{l}$, that is $s_{i}, s_{i+1}$ and $\delta_{l}$ are not of opposite signs. Let $S_{0}$ be the $C^{1}$ cubic spline with knots $\left\{x_{l}\right\}$ which interpolates our data, that is, $S_{0}$ satisfies $S_{0}\left(x_{t}\right)=y_{t}$ and $S_{0}^{\prime}\left(x_{t}\right)=s_{t}, i=0, \ldots, n$. When $S_{0}$ is not monotone on an interval $I_{l}:=\left[x_{l}, x_{t+1}\right]$, that is when $\left(\alpha_{l}, \beta_{i}\right) \notin M_{l}$, then we shall modify $S_{0}$ on $I_{l}$ by inserting two additional knots $\xi_{i 1}, \xi_{12} \in\left(x_{i}, x_{i+1}\right)$. The following discussion will describe how these knots are chosen. Now $S_{0}, S_{0}^{\prime}$, and $S_{0}^{\prime \prime}$ can be represented as in (2.1) on each interval $I_{1}$. We observe that the quadratic polynomial $Q$ of (2.1)(ii) which represents $S_{0}^{\prime}$ on $\left(x_{t}, x_{t+1}\right)$ has a unique extremum at

$$
\begin{equation*}
x^{*}=x_{t}+\Delta x_{i}\left(2 \alpha_{l}+\beta_{t}-3\right) / 3\left(\alpha_{t}+\beta_{l}-2\right) . \tag{4.1}
\end{equation*}
$$

Since $S_{0}^{\prime}\left(x_{t}\right) S_{0}^{\prime}\left(x_{t+1}\right) \geqslant 0$ and yet $\left(\alpha_{\imath}, \beta_{\imath}\right) \notin M, x^{*}$ must be in $\left(x_{i}, x_{t+1}\right)$ and we have

$$
\begin{equation*}
S_{0}^{\prime}\left(x^{*}\right)=\phi\left(\alpha_{l}, \beta_{l}\right) \delta_{l} . \tag{4.2}
\end{equation*}
$$

We let

$$
\begin{equation*}
\omega:=S_{0}^{\prime}\left(x^{*}\right), \quad \mu:=x^{*}-x_{i}, \quad \eta:=x_{l+1}-x^{*} . \tag{4.3}
\end{equation*}
$$

Then we have $\mu+\eta=\Delta x_{i}$. We note that in the case under consideration, $\omega \delta_{i}<0$ and therefore also $\omega s_{t} \leqslant 0$ and $\omega s_{t+1} \leqslant 0$. To go further, we assume $\omega<0$. The case $\omega>0$ is handled similarly. Now, if $s_{t}>s_{t+1}$ then (4.1) shows that $\mu>\Delta x_{t} / 2$ $>\eta$. Similarly, if $s_{t+1}>s_{l}$ then $\eta>\Delta x_{i} / 2>\mu$. We rewrite $Q$ in terms of $x^{*}$ and $\omega$; then for some constant $a$ we have

$$
\begin{gather*}
Q(x)=a\left(x-x^{*}\right)^{2}+\omega,  \tag{4.4}\\
s_{l}=a \mu^{2}+\omega, \quad s_{t+1}=a \eta^{2}+\omega . \tag{4.5}
\end{gather*}
$$

Let $\xi_{11}, \xi_{l 2}$ be the new knots which we will insert: $x_{1}<\xi_{t 1} \leqslant x^{*} \leqslant \xi_{12}<x_{t+1}$.
Our new interpolant $S$ will be taken to have a derivative $S^{\prime}$ of the following form on $I_{l}$ :

$$
S^{\prime}= \begin{cases}Q_{1}(x)=a_{1}\left(x-\xi_{l 1}\right)^{2}, & x_{1} \leqslant x \leqslant \xi_{l 1}  \tag{4.6}\\ 0, & \xi_{l 1} \leqslant x \leqslant \xi_{i 2} \\ Q_{2}(x)=a_{2}\left(x-\xi_{l 2}\right)^{2}, & \xi_{l 2} \leqslant x \leqslant x_{t+1}\end{cases}
$$

Before proceeding to describe the parameters in (4.6), it will be useful to say a few words about the form of $S^{\prime}$. We have chosen to define $S^{\prime}$ to be zero between the knots $\xi_{11}$ and $\xi_{12}$. This means that $S$ will be constant on this interval, and therefore the graph will have a flat spot on this interval. We could have taken $S^{\prime}$ to be constant (or even more generally linear) on this interval but at the expense of making the algorithm more complicated.

We shall now spell out how we will choose the new knots $\xi_{t 1}$ and $\xi_{t 2}$ and the constants $a_{1}$ and $a_{2}$. There are actually infinitely many choices, since our only constraints are that $S$ interpolates our data and the knots be in $\left(x_{l}, x_{i+1}\right)$. To achieve the interpolation conditions we need

$$
\begin{equation*}
\int_{x_{t}}^{x_{t+1}} S^{\prime}=y_{l+1}-y_{l}=\int_{x_{t}}^{x_{t+1}} Q . \tag{4.7}
\end{equation*}
$$

Using the form of $S^{\prime}$ given in (4.6), the first equality in (4.7) gives

$$
\begin{equation*}
\left(\xi_{t 1}-x_{t}\right) s_{t}+\left(x_{t+1}-\xi_{i 2}\right) s_{t+1}=3\left(y_{i+1}-y_{l}\right) . \tag{4.8}
\end{equation*}
$$

Similarly, starting with (4.4) and using (4.3) and (4.5), the second equality in (4.7) gives

$$
\begin{equation*}
\left(s_{l}+2 \omega\right) \mu+\left(s_{l+1}+2 \omega\right) \eta=3\left(y_{t+1}-y_{t}\right) . \tag{4.8}
\end{equation*}
$$

We choose $\xi_{11}$ and $\xi_{12}$ to satisfy (4.8) by letting

$$
\begin{equation*}
\xi_{t 1}=x_{t}+\frac{3 \mu\left(y_{t+1}-y_{t}\right)}{s_{t} \mu+s_{t+1} \eta}, \tag{4.9}
\end{equation*}
$$

and

$$
\begin{equation*}
\xi_{t 2}=x_{t+1}-\frac{3 \eta\left(y_{t+1}-y_{t}\right)}{s_{t} \mu+s_{t+1} \eta} . \tag{4.10}
\end{equation*}
$$

There are other choices of knots which would result in fourth-order convergence, but the above choice, suggested by the referee, will depend continuously on the data. We now show that

$$
\begin{equation*}
x_{t}<\xi_{i 1} \leqslant x^{*} \leqslant \xi_{i 2} \leqslant x_{i+1} . \tag{4.11}
\end{equation*}
$$

For example, if (4.9) holds, then the left outermost inequality is clear since the second term on the right of (4.9) is positive. Also, using (4.8)', we have

$$
\begin{aligned}
x^{*}-\xi_{l 1} & =\left(s_{l} \mu+s_{i+1} \eta-3 \Delta y_{l}\right) \mu /\left(s_{l} \mu+s_{l+1} \eta\right) \\
& =-2 \omega(\mu+\eta) /\left(s_{l} \mu+s_{i+1} \eta\right) \geqslant 0
\end{aligned}
$$

because $\omega<0$ when $\left(\alpha_{l}, \beta_{l}\right) \notin M_{l}$. Therefore, $\xi_{l 1} \leqslant x^{*}$ which is the second inequality in (4.11). The other inequalities in (4.11) follow from a similar analysis for the case (4.10).

For our algorithm we need an initial way of assigning slopes at $x_{i}, i=0, \ldots, n$. For this, we let $d_{i}:=d_{i}(f), i=1, \ldots, n-2$, be an approximation to $f^{\prime}\left(x_{i}\right)$ defined by a four-point formula which uses the values of $f$ at $x_{t-1}, x_{l}, x_{t+1}, x_{i+2}$. That is,

$$
\begin{align*}
d_{\imath}= & \delta_{l-1}+\frac{\delta_{\imath}-\delta_{l-1}}{\Delta x_{l}+\delta x_{\imath-1}} \Delta x_{i-1}  \tag{4.12}\\
& +\frac{\left(\delta_{l}-\delta_{\imath-1}\right) /\left(\Delta x_{i}+\Delta x_{\imath-1}\right)-\left(\delta_{i+1}-\delta_{\imath}\right) /\left(\Delta x_{\imath+1}+\Delta x_{i}\right)}{\Delta x_{i+1}+\Delta x_{l}+\Delta x_{i-1}} \Delta x_{\imath-1} \Delta x_{l}
\end{align*}
$$

For $i=0, n-1, n$ we take $d_{i}$ again to be a four-point formula which uses values of $f$ at the four nearest points to $x_{i}$. Recall that a four-point formula computes derivatives exactly for any cubic polynomial $U$, i.e., $d_{i}(U)=U^{\prime}\left(x_{i}\right), i=0, \ldots, n$.

We can summarize our algorithm in the following steps.
Step 1. Initially set $s_{i}=d_{i}, i=0, \ldots, n$.
Step 2. We make sure that no two of $s_{i}, s_{t+1}, \delta_{i}$ are of opposite signs. That is, if $d_{l} \delta_{t} \leqslant 0$, we set $s_{l}=0$ and if $d_{t+1} \delta_{i} \leqslant 0$ we set $s_{i+1}=0$. Otherwise we still have $s_{t}=d_{l}$.

Step 3. For each interval $I_{i}$ in which $\left(\alpha_{l}, \beta_{l}\right) \in M, S$ can be represented as in (2.1) and $S$ is monotone on $I_{i}$.

Step 4. If $\left(\alpha_{l}, \beta_{l}\right) \notin M$, we choose knots $\xi_{i 1}, \xi_{l 2}$ by using (4.9), (4.10) and define $S$ by

$$
S:=\left(\begin{array}{ll}
a_{1}\left(x-\xi_{i 1}\right)^{3} / 3+b & \text { on }\left[x_{1}, \xi_{i 1}\right]  \tag{4.13}\\
b & \text { on }\left[\xi_{l 1}, \xi_{i 2}\right] \\
a_{2}\left(x-\xi_{l 2}\right)^{3} / 3+b & \text { on }\left[\xi_{i 2}, x_{i+1}\right]
\end{array}\right.
$$

with

$$
\begin{aligned}
& a_{1}:=s_{t} /\left(x_{t}-\xi_{i 1}\right)^{2}, \quad a_{2}:=s_{i+1} /\left(x_{i+1}-\xi_{i 2}\right)^{2}, \\
& b:=y_{i}-s_{i}\left(x_{t}-\xi_{t 1}\right) / 3=y_{t+1}-s_{t+1}\left(x_{i+1}-\xi_{t 2}\right) / 3 .
\end{aligned}
$$

Then again $S$ is monotone on $I_{r}$.
5. Convergence Order. We shall show that the algorithm described in Section 4 gives a fourth-order approximation to monotone functions. We discuss only the case when $f$ is nondecreasing. Let $\|\cdot\|$ denote the supremum norm on $[0,1]$. We consider the linear functionals $d_{l}(f):=d_{l}$ with $d_{i}$ as in Section 4 (see (4.12)). Note that
when $U$ is a cubic polynomial, we have $d_{l}(U)=U^{\prime}\left(x_{i}\right), i=0, \ldots, n$. Now let $f$ be four times continuously differentiable with $\left\|f^{(4)}\right\|=M$. Calculating the divided difference of $f$ and using (4.12), we find for $1 \leqslant i \leqslant n-2$

$$
\begin{align*}
\left|f^{\prime}\left(x_{l}\right)-d_{l}\right| & =\Delta x_{l} \Delta x_{t-1}\left(\Delta x_{t}+\Delta x_{t+1}\right)\left|\left[x_{t-1}, x_{i}, x_{l}, x_{t+1}, x_{t+2}\right] f\right|  \tag{5.1}\\
& \leqslant M h^{3} / 12 .
\end{align*}
$$

In the same way, this holds for the cases $i=0, n-1, n$ as well.
Lemma 5.1 [3, Lemma 3.2]. If $f \in C^{1}[0,1]$ is monotone nondecreasing, then, for the slope assignments $s_{1}$ of Step 2, we have

$$
\begin{equation*}
s_{l} \geqslant 0 \quad \text { and } \quad\left|f^{\prime}\left(x_{i}\right)-s_{l}\right| \leqslant\left|f^{\prime}\left(x_{t}\right)-d_{\imath}\right|, \quad i=0, \ldots, n . \tag{5.2}
\end{equation*}
$$

Lemma 5.2 [6, Theorem 3.6]. If $H(x)$ is the Hermite cubic interpolation to $f \in C^{(4)}[0,1]$, then

$$
\left\|f^{\prime}-H^{\prime}\right\| \leqslant M h^{3} / 6 \text { on }[0,1]
$$

with $M:=\left\|f^{(4)}\right\|$ and $h=: \max _{0 \leqslant l<n} \Delta x_{l}$.
Theorem 5.1. If $f$ is four times continuously differentiable and monotone on [0, 1], then the algorithm of Section 4 generates a piecewise cubic $S$ satisfying

$$
\begin{equation*}
\|f-S\| \leqslant 9 M h^{4} \tag{5.3}
\end{equation*}
$$

Proof. Let $S_{0}$ be the spline generated by our algorithm after Step 2 has been implemented, and let $H$ be the Hermite cubic spline interpolant to $f$ Then $S_{0}\left(x_{t}\right)=H\left(x_{t}\right), i=0, \ldots, n$, and by (5.1) and Lemma 5.1,

$$
\begin{equation*}
\left|H^{\prime}\left(x_{i}\right)-S_{0}^{\prime}\left(x_{i}\right)\right| \leqslant M h^{3} / 12 \tag{5.4}
\end{equation*}
$$

Since $H-S_{0}$ is a cubic polynomial on $\left[x_{i}, x_{i+1}\right]$, we have

$$
\begin{align*}
H(x)-S_{0}(x)= & \frac{H^{\prime}\left(x_{t}\right)-S_{0}^{\prime}\left(x_{i}\right)}{\left(x_{i+1}-x_{t}\right)^{2}}\left(x-x_{t}\right)\left(x_{t+1}-x\right)^{2}  \tag{5.5}\\
& +\frac{H^{\prime}\left(x_{t+1}\right)-S_{0}^{\prime}\left(x_{i+1}\right)}{\left(x_{t+1}-x_{t}\right)^{2}}\left(x-x_{t}\right)^{2}\left(x-x_{i+1}\right) .
\end{align*}
$$

From (5.5) and (5.4) we get $\left|H(x)-S_{0}(x)\right| \leqslant M h^{4} / 6$. Using the well-known error estimate for $f-H$ (see [2, p. 53]), this gives

$$
\begin{equation*}
\left|f(x)-S_{0}(x)\right| \leqslant M h^{4} / 3 \tag{5.6}
\end{equation*}
$$

We also note that if we take the derivative of both sides of (5.5) and use (5.4) again, we have

$$
\begin{equation*}
\left|H^{\prime}(x)-S_{0}^{\prime}(x)\right| \leqslant M h^{3} / 2 \tag{5.7}
\end{equation*}
$$

This, and Lemma 5.2, give

$$
\begin{equation*}
\left|f^{\prime}(x)-S_{0}^{\prime}(x)\right| \leqslant M h^{3} \tag{5.8}
\end{equation*}
$$

Now let $S$ be the spline generated by our algorithm. We shall show that

$$
\begin{equation*}
\left\|S^{\prime}-S_{0}^{\prime}\right\| \leqslant 8 M h^{3} \tag{5.9}
\end{equation*}
$$

Integrating and using the fact that $S-S_{0}$ vanishes at $x_{i}$, for $i=0, \ldots, n$, gives $\left\|S-S_{0}\right\| \leqslant 8 M h^{4}$. This, together with (5.6), then proves the theorem.

We need only check (5.9) on intervals $\left[x_{i}, x_{i+1}\right]$ where Step 4 has been implemented. On such an interval, $S^{\prime}$ is given by (4.6) and $S_{0}^{\prime}=Q$ is given by (4.4). We shall show below that, with $\omega$ defined in (4.3),

$$
\begin{equation*}
\left\|S^{\prime}-S_{0}^{\prime}\right\|_{\left[x_{t}, x_{t+1}\right]} \leqslant 8|\omega| . \tag{5.10}
\end{equation*}
$$

Now $f$ is monotone on $\left[x_{i}, x_{i+1}\right]$ but $S_{0}$ is not; then $S_{0}^{\prime}\left(x^{*}\right) f^{\prime}\left(x^{*}\right) \leqslant 0$. Hence, by (5.8),

$$
|\omega|=\left|S_{0}^{\prime}\left(x^{*}\right)\right| \leqslant\left|S_{0}^{\prime}\left(x^{*}\right)-f^{\prime}\left(x^{*}\right)\right| \leqslant M h^{3},
$$

and assuming (5.10), this gives (5.9). We prove (5.10) only for the interval $J:=\left[x_{l}, x^{*}\right]$; the same estimate holds on $\left[x^{*}, x_{i+1}\right]$ as well. Now (5.10) is obvious when $s_{i} \leqslant 4|\omega|$, since then both $\left|S_{0}^{\prime}\right|$ and $\left|S^{\prime}\right|$ are less than or equal to $4|\omega|$ on $J$. Therefore, we can assume that $s_{l} \geqslant 4|\omega|$.

Let $Q_{1}$ be as in (4.6) and $x_{0}$ be the vertex of the parabola $y=Q(x)-Q_{1}(x)$. Then $x_{0}$ satisfies the equation

$$
a\left(x_{0}-x^{*}\right)=a_{1}\left(x_{0}-\xi_{t 1}\right)=: \theta
$$

Also (see (4.4), (4.6)),

$$
\begin{align*}
\left|Q\left(x_{0}\right)-Q_{1}\left(x_{0}\right)\right| & \leqslant|\omega|+\left|\theta\left[\left(x_{0}-x^{*}\right)-\left(x_{0}-\xi_{11}\right)\right]\right|  \tag{5.11}\\
& \leqslant|\omega|+|\theta|\left|\xi_{i 1}-x^{*}\right| .
\end{align*}
$$

Now if $x_{0} \in\left[x_{l}, x^{*}\right]$ then $|\theta|=\left|a\left(x_{0}-x^{*}\right)\right| \leqslant|a \mu| \leqslant\left(s_{l}+|\omega|\right) / \mu$.
We claim therefore that

$$
\begin{equation*}
\left|Q\left(x_{0}\right)-Q_{1}\left(x_{0}\right)\right| \leqslant 8|\omega| . \tag{5.12}
\end{equation*}
$$

Indeed, $x^{*}-\xi_{t 1}=\mu-\left(\xi_{t 1}-x_{i}\right)$, and therefore, if $\xi_{i 1}$ is chosen by (4.9), we have $\left|x^{*}-\xi_{t 1}\right|=\left|\mu\left(s_{t} \mu+s_{\imath+1} \eta-3 \Delta y_{i}\right)\right| /\left(s_{i} \mu+s_{i+1} \eta\right)$, and thus, by (4.8)',

$$
\begin{equation*}
\left|x^{*}-\xi_{l 1}\right|=\mu|2 \omega|(\mu+\eta) /\left(s_{i} \mu+s_{i+1} \eta\right) . \tag{5.13}
\end{equation*}
$$

If $s_{l}<s_{t+1}$, we can replace $s_{t+1}$ by $s_{t}$ in (5.13) and obtain $\left|x^{*}-\xi_{i 1}\right| \leqslant 2 \mu|\omega| / s_{l}$. While if $s_{t}>s_{t+1}$, it follows from (4.1) that $\mu=x^{*}-x_{t}>x_{t+1}-x^{*}=\eta$, and hence $\mu+\eta \leqslant 2 \mu$. Therefore, if we replace $s_{l+1}$ by zero and replace $\eta$ by $\mu$ in (5.13),
we obtain $\left|x^{*}-\xi_{l 1}\right| \leqslant 4 \mu|\omega| / s_{l}$. Using this estimate for $\left|x^{*}-\xi_{t 1}\right|$ together with our estimate for $\theta$ in the line after (5.11), we have

$$
\begin{aligned}
\left|Q\left(x_{0}\right)-Q_{1}\left(x_{0}\right)\right| & \leqslant|\omega|+\left(s_{\imath}+|\omega|\right) / \mu \cdot 4 \mu|\omega| / s_{\imath} \\
& =|\omega|+\left(4|\omega|+4|\omega|^{2} / s_{\imath}\right) .
\end{aligned}
$$

This gives (5.12) because $s_{l} \geqslant 4|\omega|$.
Returning now to the problem of estimating $S^{\prime}-S_{0}^{\prime}$ on $J$, we note that the $\max \left|S^{\prime}-S_{0}^{\prime}\right|$ on $J$ is taken at one of the three points $x_{1}, x_{0}$ or $x^{*}$. But at these points $x,\left|S^{\prime}(x)-S_{0}^{\prime}(x)\right|$ is smaller than $0,8|\omega|$ and $|\omega|$, respectively; thus we have shown (5.10).
6. Numerical Examples. We consider now the graphs generated by our algorithm for two of the typical data sets considered in the literature.

AKIMA DATA [1]:
Here $n=11$, and the $x$ 's and $y$ 's are given by

| $x$ | 0 | 2 | 3 | 5 | 6 | 8 | 9 | 11 | 12 | 14 | 15 |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| $y$ | 10 | 10 | 10 | 10 | 10 | 10 | 10.5 | 15 | 50 | 60 | 85 |



Figure 1
Spline of 4 for AKIMA data

RNP 14 DATA [4]:
Here $n=9$, and the $x$ 's and $y$ 's are given by

| $x$ | 7.99 | 8.09 | 8.19 | 8.7 | 9.2 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $y$ | 0 | $2.76429 \mathrm{e}-5$ | $4.37498 \mathrm{e}-2$ | 0.169183 | 0.469428 | 0.943740 |
|  |  |  |  |  |  |  |
| $x$ | 12 | 15 | 20 |  |  |  |
| $y$ | 0.998636 | 0.999919 | 0.999994 |  |  |  |



Figure 2
Spline of 4 for RNP 14 data

For these two examples, we see that the algorithm produces a pleasing interpolant when the slopes for the data do not change abruptly from a large to a small value. Near such an abrupt change however, the graph produced by our algorithm also changes quickly (apparently due to the high order of convergence) and is not as pleasing as those produced by some of the other standard algorithms (see, e.g., the sample graphs for the same data in [4]).

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